

Metadata for e-Learning Objects

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APAN/PRAGMA 2003 Conference

in Fukuoka

22 Jan., 2003

Outline

- **Definition**
- **Scope of e-Learning**
- **Overview of Current Metadata Standards**
- **Position of Metadata**
- **Snapshot on Metadata Standards**
- **Case study : NSDL**
- **Issues and Future Works**

Definition¹

- **Learning Object**

Leverage database, Internet, and other digital technologies to prepare learning content as discrete small “chunk,” or “Learning Objects,” that can be used alone or dynamically assembled to provide “just enough” and “just in time” learning.

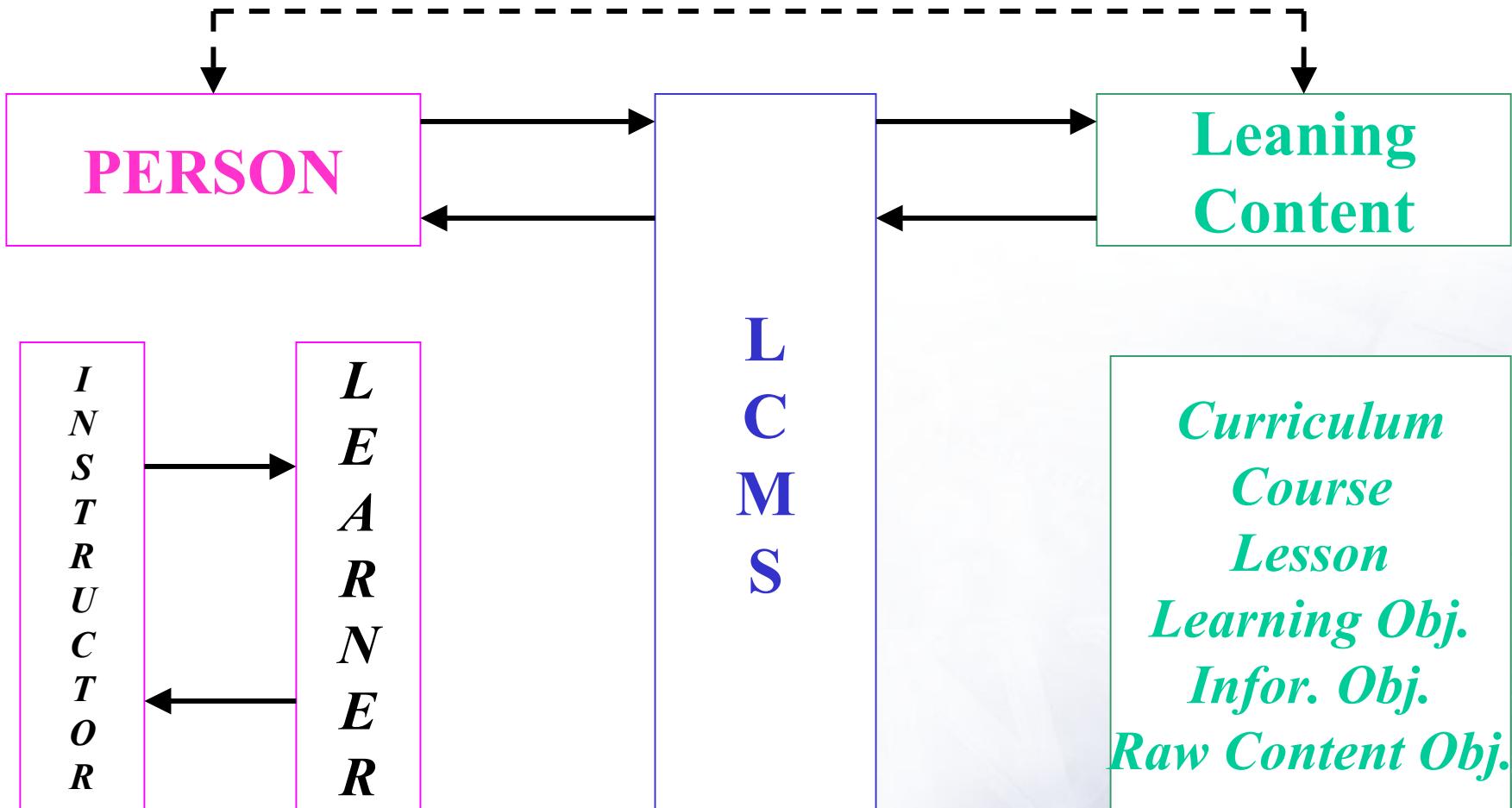
Definition²

- **Learning Object**
A **re-usable, media-independent** chunk of information used as a modular building block for e-Learning content. Learning objects are most effective when organized by a **metadata classification system** and stored in a data repository such as a **Learning Content Management System (LCMS)**. (The MASIE Center, 2002)

Scope of e-Learning¹

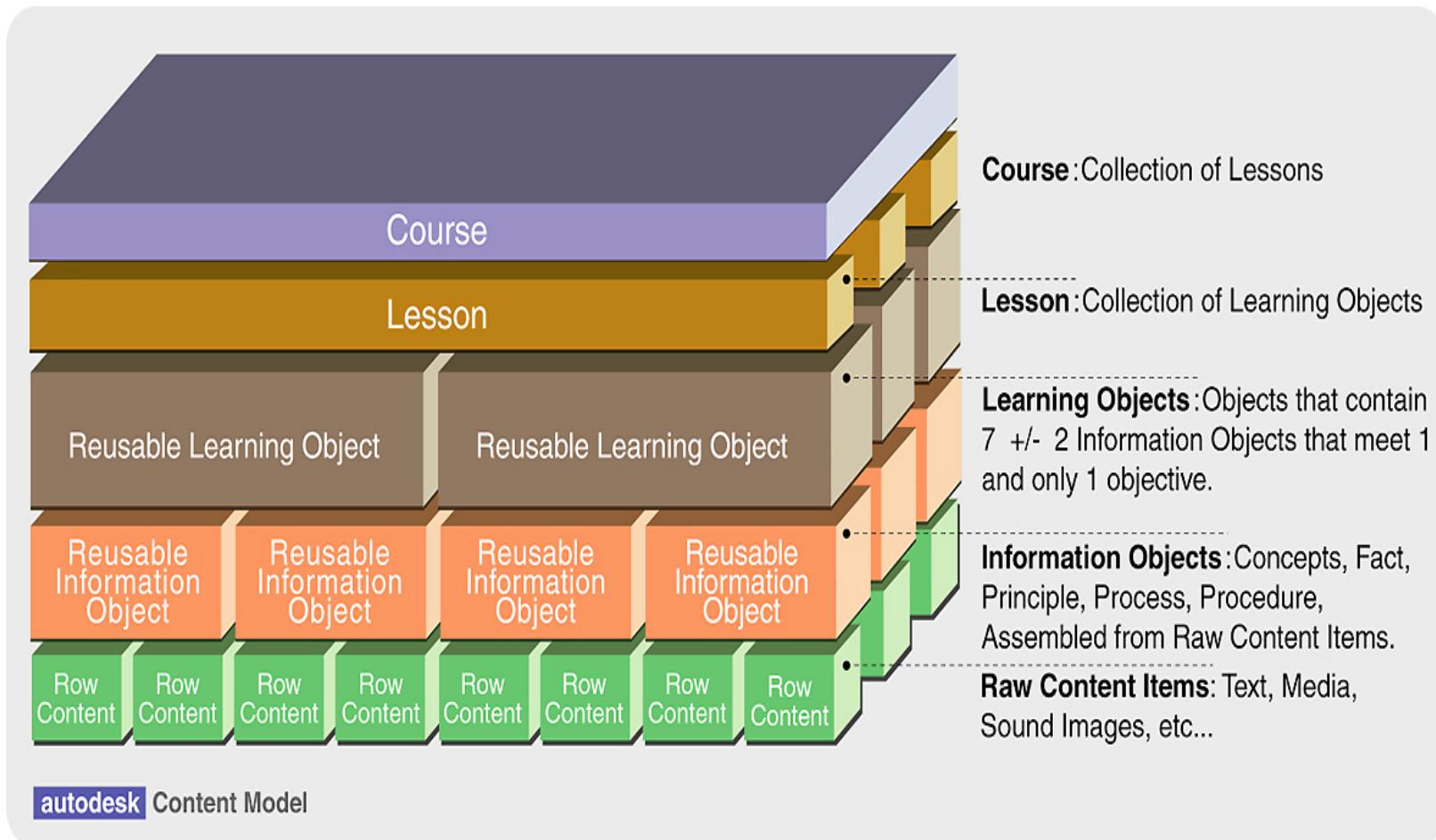
- Person – instructor, and learner
- Platform – a content management system for e-Learning (LCMS)
- Content
 - Curriculum
 - Course
 - Lesson
 - Learning objects
 - Information objects
 - Raw content items

Scope of e-Learning²



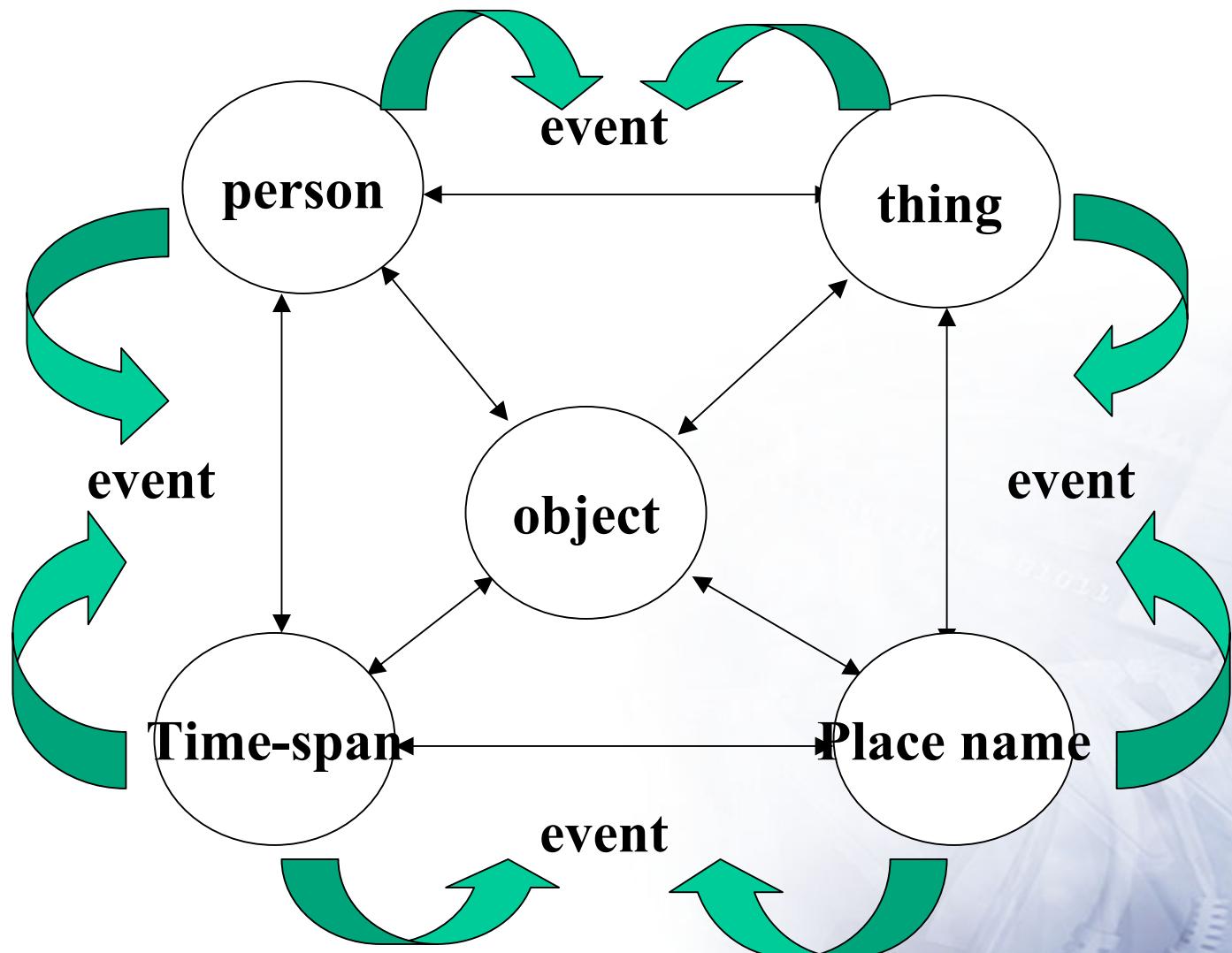
Scope of e-Learning³

Content Model



Scope of e-Learning⁴

Generic Metadata Attributes



Overview of Current MD Stds.¹

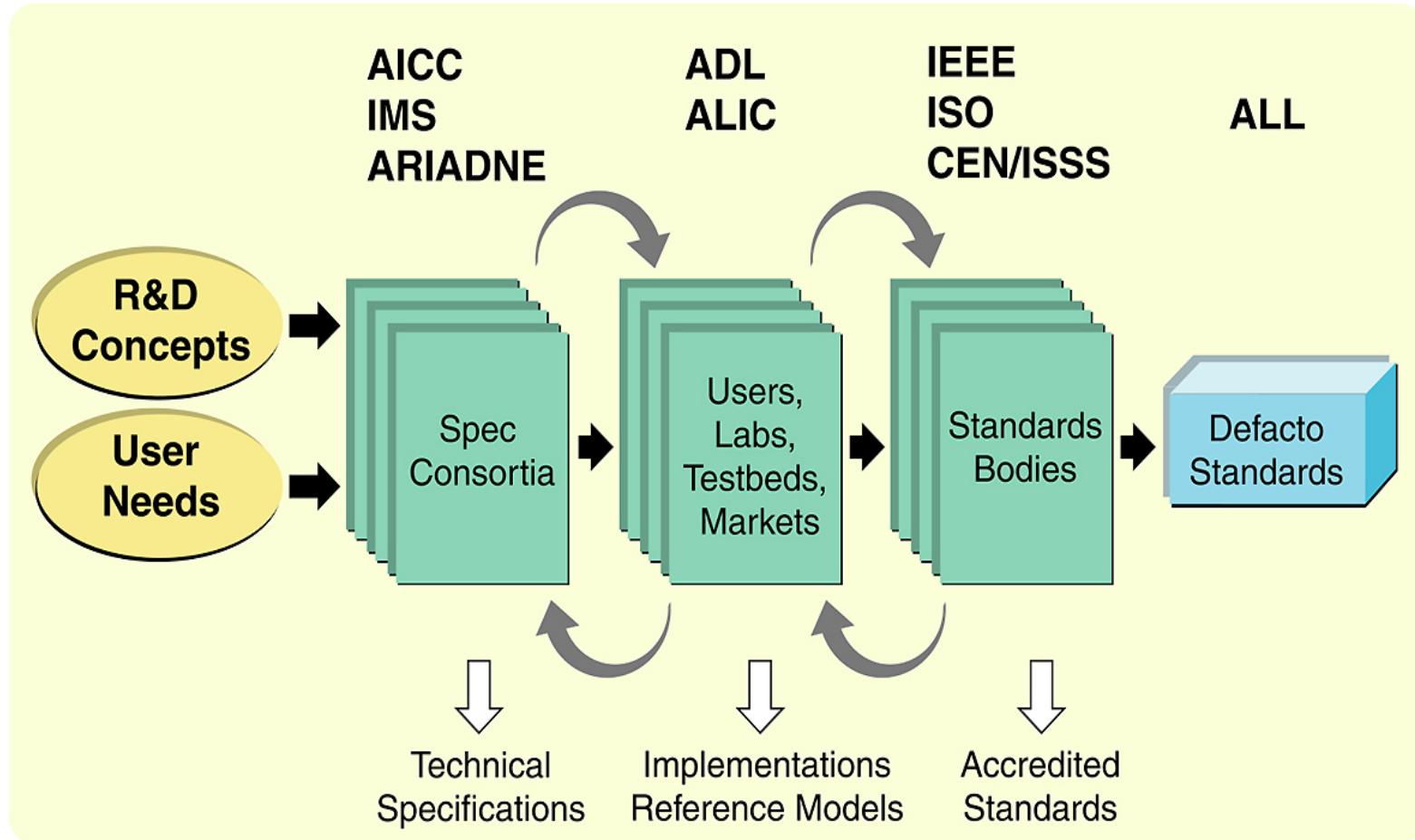
Functions of Standard

- Standard helps e-Learning in achieving to
 - Interoperability
 - Re-usability
 - Manageability
 - Accessibility
 - Durability

Overview of Current MD Stds.²

- **Technical Specifications**
such as AICC, IMS, ARIADNE
- **Implementation Reference Models**
such as ADL SCORM (sharable content object reference model)
- **Accredited Standards**
such as IEEE, ISO, and CEN/ISSS
- **De facto Standards**

Overview of Current MD Stds.³



Source from ADL's SCORM

Position of Metadata¹

Definition

- **Metadata**
 - Data about data.
 - **Structural** data about data.
 - To structure and annotate data which can then be easily **reused, transformed, accessed**, etc., in order to **gain** more information and knowledge **on demand** (ASCC, 2002).

Position of Metadata²

Sample of Metadata

- the **author** of a book
- the **file size** of an animation
- the **location** of a file in a database
- **learning preferences** or **styles** of an individual
- the **collective opinion** of a group who has seen the same movie

Position of Metadata³

Vision – 6R

- Just the right ***CONTENT***, to
- Just the right ***PERSON***, at
- Just the right ***TIME***, on
- Just the right ***DEVICE***, in
- Just the right ***CONTEXT***, and
- Just the right ***WAY***

In order to identify and locate the right Services, Objects, People and Content Resources at the right time.

Position of Metadata⁴ Function

- **Metadata can help e-Learning attain to**
 - Find
 - Select
 - Retrieve
 - Combine
 - Use/re-use
 - Target it for appropriate use.
 - Furthermore, categorization and taxonomy can be also attained.

Snapshot on MD Standard¹

ADL Initiative: SCORM¹

- In 1999, ADL (Advanced Distributed Learning) was initiated by DoD and established ADL Co-Laboratory (Co-Lab).
- ADL Vision
 - Sharable content objects from **across** the world wide web
 - **Assembled** in real-time, on-demand
 - To provide **learning and assistance** anytime, anywhere

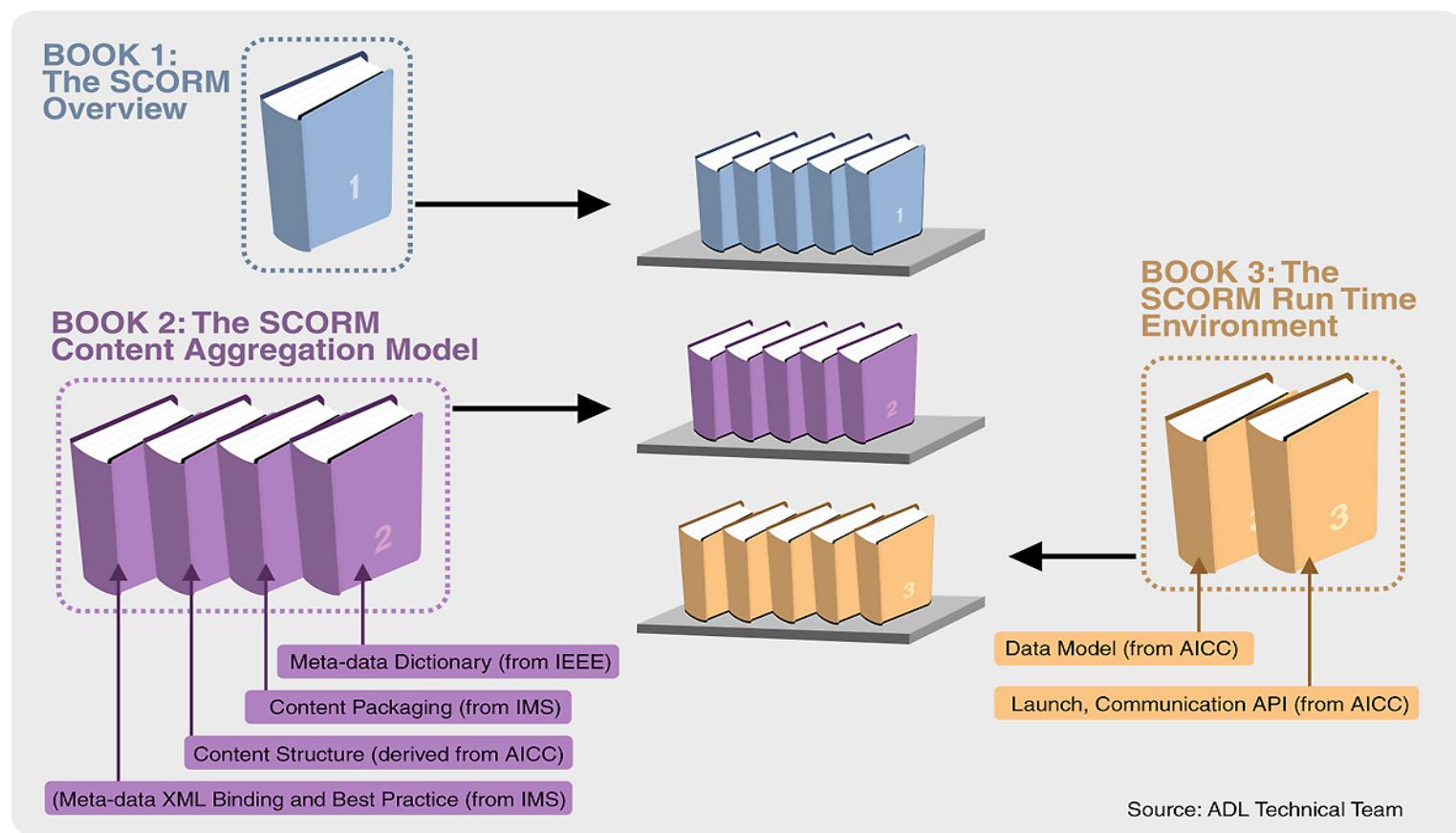
Snapshot on MD Standard²

ADL Initiative: SCORM²

- High-level requirements
 - Accessibility, interoperability, durability, and reusability
- Web-based design assumption
- Describing “Learning management Systems” (LMS)
- Tracking the Learner
- Toward adaptive and intelligent tutoring

Snapshot on MD Standard³

ADL Initiative: SCORM³



Snapshot on MD Standard⁴

IEEE LTSC: LOM¹

- Initiated date: 1996
- Achievement:
1484.12.1-2002 has been approved as an IEEE – SA Standard on Jun. 12, 2002.
- Collaboration
 - A formal connection between IEEE's LOM and DC has been formulated.

Snapshot on MD Standard⁵

IEEE LTSC: LOM² – Category

- General
- Life Cycle
- Meta-Metadata
- Technical
- Educational
- Rights
- Relation
- Annotation
- Classification

Snapshot on MD Standard⁶

IEEE LTSC: LOM³ – Case

- **IMS Global Learning Consortium**
 - A **global consortium** of members an interest in providing access to online learning resources for facilitating online distributed learning activities, such as locating and using educational content, tracking learner progress, reporting learner performance, and exchanging records.
 - <http://www.imsglobal.org/>
- **CanCore**
 - Was developed by a group of educators and technology developers with funding and support from Industry Canada/CANARIE and other groups.
 - Is intended to facilitate the interchange of records describing educational resources and the discovery of these resources.
 - <http://www.cancore.ca/>

DCMI: Education Working Group¹

- Launched Date: 9 August, 1999
- Current Progress
 - Dec. 2001: Audience Level Proposal
 - Feb. 2002: Complete discussion of audience characteristics data
 - Jun. 2002: Complete work gathering teaching processes and characteristics data
 - Aug. 2002: Proposal for ‘type’ vocabulary
 - Jun.-Aug. 2002: Discussion: Intrinsic learning objectives (DCMI 2002 Annual Meeting)
 - Jun. 2003: Vocabulary development process (audience, type, pedagogy)
 - Jul. 2003 : LOM and DC Application Profile

Snapshot on MD Standard⁸

DCMI: Education Working Group²

- **Completed documents**
 - Audience Characteristics – draft
 - Teaching Methods/Strategies – draft
- **Collaboration**
 - A formal connection between IEEE's LOM and DC has been formulated.

Snapshot on MD Standard⁹

DCMI: Case

- **GEM**
 - a **consortium** effort to provide educators with quick and easy access to thousands of educational resources found on various federal, state, university, non-profit, and commercial Internet.
 - <http://www.thegateway.org/>
- **EdNA**
 - is a **network** of and for the Australian education and training community.
 - <http://www.edna.edu.au/>

Case Study – NSDL¹

- **NSDL – National Science Digital Library**
 - is **a digital library** of exemplar resource collection and service, organized in support of science education at all levels.
 - is emerging as **a center of innovation in digital libraries** as applied to education, and **community center** for groups focused on digital-library-enabled science education.
 - <http://www.nsdl.org>

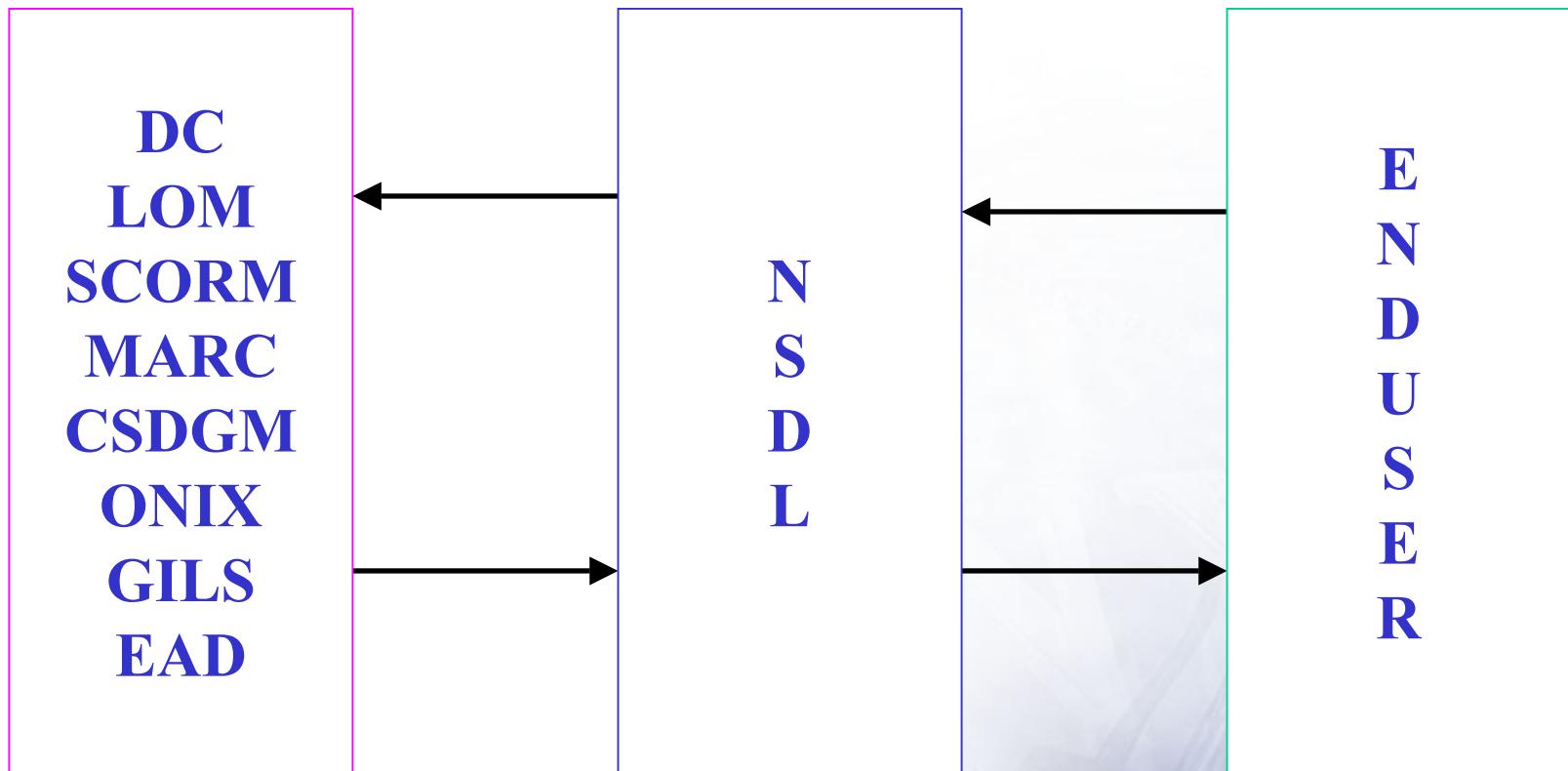
Case Study – NSDL²

Metadata View

Content provider

Service provider

Netizen



Case Study – NSDL³

Metadata View

- The NSDL uses Metadata to
 - Support resources discovery
 - Assist the user in selecting an appropriate resource based on his or her needs
 - Be an investment in future interoperability
 - Be an effective marketing tool in order to increase traffic on websites as well as awareness of available resources
 - Aggregate metadata in a well-supported repository

Issues¹

- **Integration among**
 - **Thing:** such as curriculum, course, lesson, learning objects, information objects, raw content items.
 - **Person:** including profiles of individual and institute.
 - **Time-span:** for a specified date or duration is required.
 - **Place name:** facilitate finding and selecting the right e-learning materials.
 - **Event:** how to get information and participant in the workshop or seminar at the right time.

Issues²

- **Interoperability**
 - Information object
 - Information unit/granularity
 - Level
 - Syntax
 - Expression pattern and structure
 - Semantic
 - Element and Value
- Technical standard
 - XML approach (such as SOAP)
 - Z39 · 50
 - OAI
 - Or others

Future Works¹

- A **LOM-based Metadata Element Set** will be designed for the Ministry of Education in Taiwan in March 2003, in order to construct an integrated platform for instructors and learners, ranging from curriculum, course, lessons, learning objects, information objects, and raw content items.

Future Works²

- A deeper metadata description of **classification and thesaurus value system** will also be built up, in order to facilitate **ontology-based navigation and interoperability**.

Future Works³

- The digital contents of the National Digital Archives Program in Taiwan will be **driven into e-Learning domain** in the near future, and **metadata** is one of essentials to achieve this goal seamlessly.
- **On-demand metadata service** on a **clearinghouse approach** will soon be offered in 2003, and is **a fundamental base** for future international collaboration.

MAAT - Microsoft Internet Explorer

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 MAAT Metadata Architecture and Application Team

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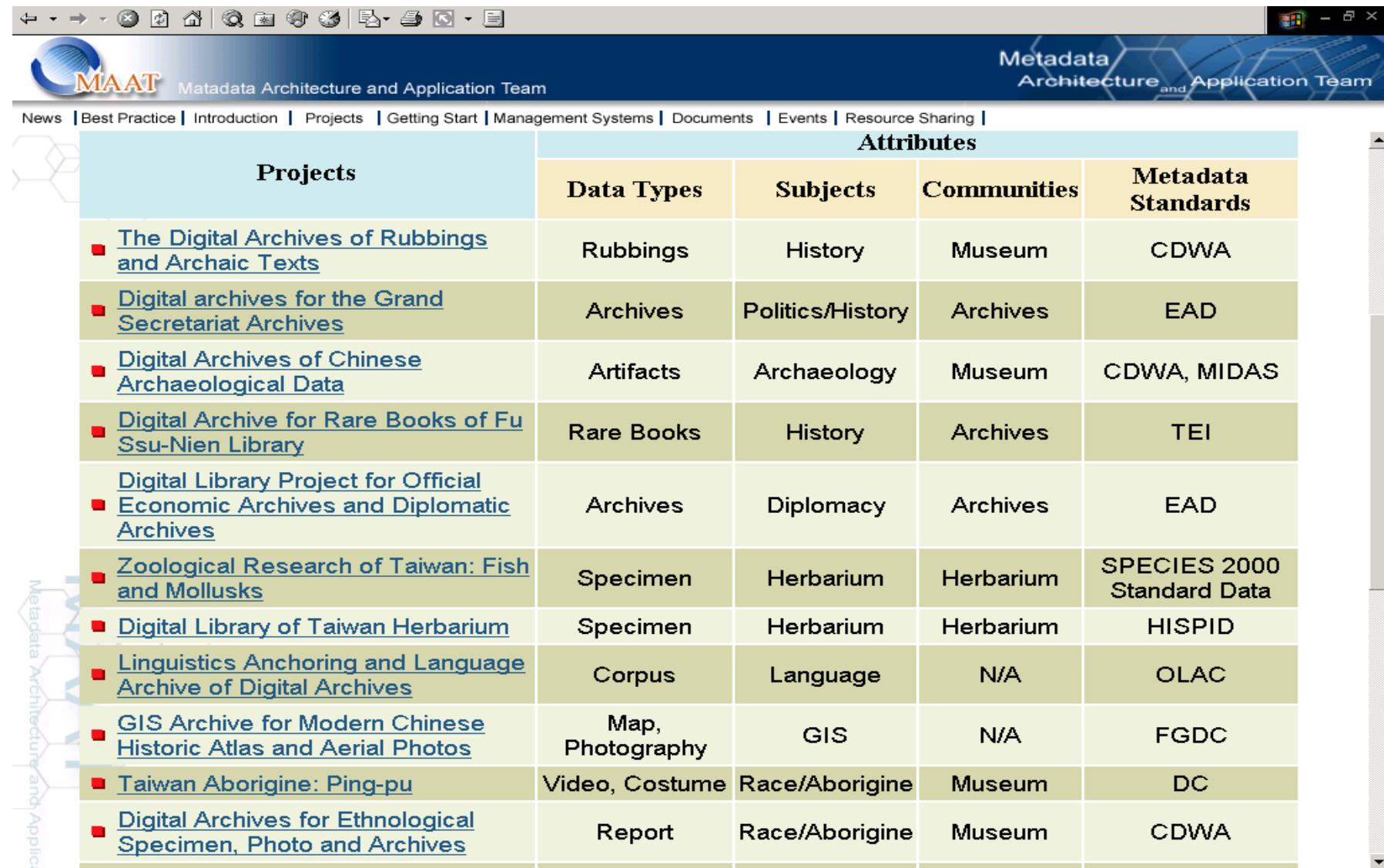
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The screenshot shows a web browser window with the MAAT logo at the top left and a navigation menu with links like News, Best Practice, Introduction, Projects, Getting Start, Management Systems, Documents, Events, and Resource Sharing. The main content area features a large table titled "Attributes" with columns for Projects, Data Types, Subjects, Communities, and Metadata Standards.

Attributes

Projects	Data Types	Subjects	Communities	Metadata Standards
The Digital Archives of Rubbings and Archaic Texts	Rubbings	History	Museum	CDWA
Digital archives for the Grand Secretariat Archives	Archives	Politics/History	Archives	EAD
Digital Archives of Chinese Archaeological Data	Artifacts	Archaeology	Museum	CDWA, MIDAS
Digital Archive for Rare Books of Fu Ssu-Nien Library	Rare Books	History	Archives	TEI
Digital Library Project for Official Economic Archives and Diplomatic Archives	Archives	Diplomacy	Archives	EAD
Zoological Research of Taiwan: Fish and Mollusks	Specimen	Herbarium	Herbarium	SPECIES 2000 Standard Data
Digital Library of Taiwan Herbarium	Specimen	Herbarium	Herbarium	HISPID
Linguistics Anchoring and Language Archive of Digital Archives	Corpus	Language	N/A	OLAC
GIS Archive for Modern Chinese Historic Atlas and Aerial Photos	Map, Photography	GIS	N/A	FGDC
Taiwan Aborigine: Ping-pu	Video, Costume	Race/Aborigine	Museum	DC
Digital Archives for Ethnological Specimen, Photo and Archives	Report	Race/Aborigine	Museum	CDWA

Application Team

MAAT Metadata Architecture and Application Team

Metadata Architecture and Application Team

News | Best Practice | Introduction | Projects | Getting Start | Management Systems | Documents | Events | Resource Sharing |

Project	Type	Category	Museum	Standard
Digital Archives for Ethnological Specimen, Photo and Archives	Report	Race/Aborigine	Museum	CDWA
Knowledge Base of Taiwan's Earthquake	Report, Photo	Earthquake	N/A	DC
Digital Archives Project of the Office of Governor-General in Taiwan	Archives	Politics/History	Archives	EAD
Digital Archives Project of Chinese Antiquities at the National Palace Museum	Artifacts	Arts	Museum	CDWA
Digital Archives Project of Chinese Painting and Calligraphy at the National Palace Museum	Painting and Calligraphy	Arts	Museum	CDWA
Digital Library Project of National Museum of History	Artifacts/Painting	Arts	Museum	CDWA
Digital Video Library Project	Video Tape	Multimedia	Museum	IFLA FRBR /ECHO
Taiwan Memory: Digital Photo Museum	Photography	Multimedia	Museum	DC/CDWA
National Digital Archives Program (2002-2006): Academia Historica (Taiwan, ROC)	Archives/Photo	Politics/History	Archives	EAD

Metadata Team

MAAT

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*Thank for your join, and
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